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About This Content

Be a bus driver!

Have you ever dreamt of being a bus driver? Well, now you can take your seat behind the steering wheel of faithfully recreated service buses of the “Wiener Linien”! Fully functional cockpits with lots of animations and realistic sounds ensure high authenticity and create a simulation with the true flair of Vienna!

“Wien 2 – Line 23A” is the second of two add-ons for OMSI 2 placed in Vienna. It includes the route of Line 23A in different variants and traffic routings as well as the appropriate articulated buses of high-floor and low-floor generations.

The interesting and challenging routing has been modeled in a true-to-original way with many objects and details and offers prolonged driving pleasure for beginners and advanced drivers alike.

The buses are completely animated and include lots of functions of the everyday bus rides such as original announcements! AI-controlled passenger cars, buses, trains, trams and subways can be encountered on the route thereby putting the finishing touches on the scenery.

Perfect interplay

An ideal complement to this add-on is “Wien 1 – Line 24A”: The rigid buses which operate on Line 24A start out from the same point of departure as those on Line 23A. Together, both add-ons ensure great variety and driving fun for many, many hours!

FEATURES

- Articulated bus NG 235 M18 (first low-floor generation)
- Articulated bus GU 240 M18 (last high-floor generation)
- Route Vienna – Line 23A up to the year 2005 to Kagran
- New routing Vienna – Line 23A since 2006 up to “Kagraner Platz“
- Lots of new objects and street models
- Real streets and buildings – maximum of authenticity
- Many different routings with original timetables
- Original „Wiener Linien“ bus stop announcements
- AI tram Type E1-c3 and Type ULF
- AI subway Type U
- All vehicles are original replicas of the “Wiener Linien”
- AI trains city train BR 4020 and Taurus locomotive BR 1116 of the ÖBB (Austrian Federal Railways)
- New AI cars and AI motorbikes, perfectly animated – for the first time in OMSI’s traffic
- Interesting and challenging routing
- Many details and authentic scenery objects

Area / Line: Vienna, 22nd District

Line 23A in different routings:

- until 2006: Kagran U – Hirschstetten am Heidjöchl
- since 2006: Kagraner Platz U – Hausfeldstraße S

Title: OMSI 2 Add-on Vienna 2 - Line 23A

Genre: Simulation

Developer:

ViewApp

Publisher:

Aerosoft GmbH

Release Date: 12 Nov, 2015

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English,German

Level 15 Complete!







omsi 2 add-on vienna 2 - line 23a

great game

pros
controller use
fun game play
online multiplayer

cons. Great sense of humor, great storyline. And i like the reference in the very end from Edward Hopper's "Nighthawks".. Simple fun that is a great addition to the games you break out when you have first timers over. Everyone has played at least a few of these carnival and arcade games so it is easy for anyone to relate to.. Honestly I don't know where to start. The only thing I have to say is that THIS is the kind of Sonic game I like.

The thing is it began as fan sonic game. It got changed to be its own game after all, but the thing is \u2013 it's still kind of Sonic game. All the characters are kind of the same idea-wise. Overall gameplay is pretty much the same. Yes, there is some kind of plot, but it's not really exciting, it just exists. Yes, there's great original soundtrack, but it's nothing really that stands out for me. But Freedom Planet managed to change all elements in a way it should be.

The thing is classic Sonic games aren't actually that good. It's not something to be ashamed of: just time passed and showed some flaws in the game. Original StH games have somewhat an identity crisis, they tend to stop player when they shouldn't, the rings HP system isn't really good. Freedom Planet gets everything that made people love old Sonic games \u2013 speed, multiple ways to complete a level, challenge and all that with great platforming levels \u2013 but also got rid of old flaws. FP doesn't stop player without being necessary and it doesn't feel out of place, separate "score" pickups, energy and HP didn't make everything harder to understand, but led to somewhat consistency.

In the end it feels kind of weird to say, but Freedom Planet is somehow the best Sonic game, but it's not either game about Sonic or game from Sonic Team. And it's still quite challenging, interesting to play and I didn't lose interest while replaying it again and again.. You can build a city where the lower class doesn't want to enter no matter what and still make 100k per month from low tax rates.

. A neat short game that you should play if you enjoy Metroidvania games.. I think this is my first review ever, maybe second. I have 60 vive games, and none of them have me as excited as this game. I just flew around the city, and with the guns and ranking, I imagine this is going to become a multiplayer of epic proportions. Hopefully there will be upgraded guns, leveling, new skills, upgraded wings and jets, etc. This is very fun just zooming around with no one else there. I imagine an MMO for this game will be the best experience on the vive hands down.

Listen to the other reviewers: this game is bad. The graphics looks great for 2006, the wolf controls like a 2002 point and click adventure game protagonist, the enemy AI is fresh from 1984, the UI is from 1962 and the writing is probably done by the same guy who did E.T. for Atari.

Ugh, I'm getting time-whiplash from finally getting this game to run at the right resolution... and that's all the graphic options you'll get: resolution and fullscreen. Good luck getting it configured the right way! Actually, just stay away from this garbage.. First up I wanna throw a shoutout to my homie Rentaro, for throwing bants into the game and putting up with that stuck up ♥♥♥♥♥ Miwako.

Funky storyline, but a little boring in places or even ridiculous with how things develop.

Shame there wasn't an ending where you could drown miwako like her damn mother the emoitionless ♥♥♥♥♥.

. Awseome DLC, I love to customize and this satisfies me and a good price in my opinion. If you already love this game then i'd reccomend to pick this up.

****LOOK AT THE VIDEO FOR THIS DLC**** There is a Volvo truck at 1:32-1:34.

You know whats up. SimpleRockets is great. As taken from the name, it's quite simple - however there are a lot of things to do. I bought this game as my current computer cannot run Kerbal Space Program, however I still wanted to build rockets. It goes without saying that this isn't KSP so don't buy if you're expecting an advanced game like that.

As far as it goes you can build rockets, probes and rovers, and basically send them wherever you want - oh and the graphics are just plain awesome.

Thinking of getting it? Do it!. It's fun for the Bass.

Don't know for the Guitar.. games crashes when i run with this on to record

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